

COLLEGE OF ENGINEERING
DEPARTMENT OF COMPUTER SCIENCE
BACHELOR OF SCIENCE IN COMPUTER SCIENCE
FOR STUDENTS GRADUATING IN CALENDAR YEAR 2021
123 CREDITS REQUIRED FOR GRADUATION

FALL SEMESTER FRESHMAN 2017		Credits	SPRING SEMESTER FRESHMAN 2018		Credits
CHEM 1035 General Chemistry Co: MATH 1025 or MATH 1225	3		PHYS 2305 Found of Physics I w/lab Pre: (MATH 1205 or MATH 1205H or MATH 1225) or (MATH 1206 or MATH 1206H or MATH 1226) Co: 2325 or (MATH 1206 or MATH 1206H or MATH 1226)	4	
CHEM 1045 General Chemistry Lab Co: CHEM 1035	1		ENGL 1106 First-Year Writing Pre: ENGL 1105	3	
ENGL 1105 First-Year Writing Pre: None	3		MATH 1226 Calculus of a Single Variable Pre: MATH 1225 (C-)	4	
MATH 1225 Calculus of a Single Variable (C-) Pre: Math Ready	4		ENGE 1216 Foundations of Engineering (C-) Pre: ENGE 1215 (C-)	2	
ENGE 1215 Foundations of Engineering (C-)	2		CS 1114 ^[1] Intro to Software Design (C)	3 ^[F, S, SI, SII]	
CLE (Area 2, 3, or 7)	3		TOTAL	16	
TOTAL	16				
FALL SEMESTER SOPHOMORE 2018		Credits	SPRING SEMESTER SOPHOMORE 2019		Credits
MATH 2204 ^[1] Intro Multivariable Calculus Pre: MATH 1226	3		COMM 2004 Public Speaking	3	
MATH 2534 ^[1] Intro Discrete Math Pre: CS 1114 or ECE 1574 (Note: Math double majors take MATH 3034)	3 ^[F, S, SI]		MATH 2114 ^[1] Introduction to Linear Algebra Pre: MATH 1225 (B) or MATH 1226	3	
Natural Science Elective	4		CS 2505 ^[1] Intro to Computer Organization I (C) Pre: 2114 (C); Co: MATH 2534 or MATH 3034	3 ^[F, S, SI]	
CS 1944 Computer Science 1st Yr Sem Pre: 1114 (C)	1 ^[F, S]		CLE (Areas 2, 3, or 7)	3	
CS 2104 Intro to Problem Solving in CS (C) Pre: 1114 (C), MATH 1225	3 ^[F, S, SI]		CLE (Areas 2, 3, or 7)	3	
CS 2114 Software Design & Data Structures (C) Pre: 1114 (C) or 1124 (C)	3 ^[F, S, SI, SII]		TOTAL	15	
TOTAL	17				
FALL SEMESTER JUNIOR 2019		Credits	SPRING SEMESTER JUNIOR 2020		Credits
MATH 3134 Applied Combinatorics Pre: (MATH 1206 or MATH 1226), (MATH 2534 or MATH 3034) (Note: Math double majors take MATH 3124)	3		Statistics Elective	3	
CS 2506 ^[1] Intro to Computer Organization II (C) Pre: 2505 (C), 2114 (C), (MATH 2534 or MATH 3034)	3 ^[F, S]		CS 3214 ^[1] Computer Systems Pre: 2506 (C), 2114 (C)	3 ^[F, S]	
CS 3114 Data Structures and Algorithms (C) Pre: 2505 (C), 2114 (C), (MATH 2534 or MATH 3034)	3 ^[F, S, SI]		CS 3604 ^[1] Professionalism in Computing Pre: 1944, 3114 (C), COMM 2004	3 ^[F, S]	
Professional Writing Elective	3		CS 3/4XXX Elective	3	
CLE (Areas 2, 3, or 7)	3		CLE (Areas 2, 3, or 7)	3	
TOTAL	15		TOTAL	15	
FALL SEMESTER SENIOR 2020		Credits	SPRING SEMESTER SENIOR 2021		Credits
CS 3304 Comparative Languages Pre: 3114 (C)	3 ^[F, S]		CS 4944 Senior Seminar Pre: 3604	1 ^[F, S]	
CS 41X4 Theory Course Pre: 3114 (C), (MATH 3034 or MATH 3134)	3		CS 4XXX Capstone	3	
CS 3/4XXX Elective	3		CS 4XXX Elective	3	
CS Technical Elective	3		CLE (Area 6)	3	
Free elective	3		Free Elective	4	
TOTAL	15		TOTAL	14	

General Information about Checksheet: Superscripted annotation after the course number [1] indicates core course for the degree, or [2] requirement specific to the major. Superscripted annotation [F,S,SI,SII] in Credits column indicates that a course is known to be offered in the terms shown. Course offerings are subject to change and the availability of sufficient resources. Students should confirm course offerings in advance with their department.

Curriculum for Liberal Education (CLE)

Consult the CLE Alphabetical Listing at: <http://www.cle.prov.vt.edu/guides/alpha.html>, CLE courses need to be completed prior to graduation.

CLE Area 1: Writing and Discourse (6 hrs)	ENGL 1105	(3)	ENGL 1106	(3)
CLE Area 2: Ideas, Cultural Traditions, Values Electives (6 hrs)		(3)		(3)
CLE Area 3: Society & Human Behavior electives (6 hrs)		(3)		(3)
CLE Area 4: Scientific Reasoning and Discovery (8 hrs)	CHEM 1035 + 1045	(4)	PHYS 2305	(4)
CLE Area 5: Quantitative and Symbolic Reasoning (8 hrs)	MATH 1225	(4)	MATH 1226	(4)
CLE Area 6: Creativity & Aesthetic Experience elective (1 or 3 hr)				(1 or 3)
CLE Area 7: Global Issues Elective (3 hrs)				(3)

If a CLE course is double-counted to satisfy two different CLE areas, a free elective(s) must be taken to maintain a minimum of 123 credits.

Additional Requirements and notes:

- 1. CS Non-Technical Course Requirement.** B.S. in CS students must complete 30 credits of non-technical courses. All courses are approved as non-technical courses except those in the departments of Biological Sciences, Chemistry, Geosciences, Physics, Mathematics, and Statistics, and all departments in the College of Engineering, except for engineering courses satisfying CLE Area 7. Also excluded are courses listed as CS technical electives.
- 2. Independent Study/Undergraduate Research.** No more than a total of 6 credits of CS Independent Study (4974) and/or CS Undergraduate Research (4994) may be used to fulfill CS degree requirements. To take Independent Study (2974 or 4974), a minimum overall and in-major GPA of 2.5 is required. To take Undergraduate Research (4994), a minimum overall GPA of 2.5 and an in-major GPA of 3.0 is required. CS 4974 and 4994 also require completion of CS 3114 with a grade of C or better.
3. See checksheet page 3 for definitions of each elective category and a list of approved courses for each.

Change of Major Requirements: Please see <http://www.enge.vt.edu/undergraduate-changing-majors.html>

Foreign Language Requirements: Students must have had 2 years of a foreign language in high school or one year at the college level (6 credit hours) of the same language. College-level credits used to meet this requirement do not count towards the degree.

Satisfactory Progress Towards Degree: University Policy 91 outlines university-wide minimum criteria to determine if students are making satisfactory progress towards the completion of their degrees. The CS Department fully supports this policy. Specific expectations for satisfactory progress for Computer Science majors are as follows:

- Each student must meet the minimum University-wide criteria as described in Policy 91 and summarized in the Undergraduate Catalog (<http://www.undergradcatalog.registrar.vt.edu/1617/academic-policies.html#22>).
- Be registered in at least one 3-credit course required in the major during each on-campus semester of the regular academic year.
- Maintain an in-major GPA of 2.0 or better (calculated using all classes with a CS designator).
- Not take any CS course required in the major more than twice, including attempts ending in course withdrawal.
- Not repeat more than 3 CS courses required in the major, including attempts ending in course withdrawal.

Statement of Prerequisites: Pre-requisites for each course are listed after the course title. The (letter grade) notation, such as (C), indicates the minimum grade students must earn in the pre-requisite course. There are no hidden pre-requisites in the program of study. Prerequisites may change from what is indicated. Be sure to consult the University Catalog or check with your advisor for the most current pre-requisites.

Graduation Requirements: To qualify for a B.S. degree in CS, a student must:

- Earn a "C" (2.0) or better in CS 1114, CS 2104, CS 2114, CS 2505, CS 2506 and CS 3114, and
- Complete at least 123 semester credit hours with a minimum overall GPA of 2.00 and a minimum in-major GPA of 2.00 (the in-major GPA is calculated using all classes with a CS designator).

Computer Science Electives

Note: Some elective courses may include prerequisites not required by this checklist. It is the student's responsibility to be aware of prerequisites and to ensure that all prerequisites are completed prior to enrolling in the chosen course. Some courses may be restricted to majors other than CS in some semesters. Check the Undergraduate Course Catalog and consult with an academic advisor to confirm your eligibility for specific electives. Actual course offerings are subject to availability of sufficient resources, including faculty availability and student demand.

1. Natural Science Elective. A minimum of 12 hours of natural science is required. Of those hours, 8 hours must be in a sequence. In addition to the required CHEM 1035/45 and PHYS 2305, this requirement may be satisfied by taking (a) CHEM 1036/46), (b) PHYS 2306, or (c) an eight hour sequence in Biology: BIOL 1105-6 & 1115-6.

2. Professional Writing Elective. Students must take one of the following:

- ENGL 3764 Technical Writing *Pre: ENGL 1106 or ENGL 1204H or COMM 1016*
- ENGL 3804 Technical Editing and Style *Pre: ENGL 1106 or ENGL 1204H or COMM 1016*
- ENGL 3814 Creating User Documentation *Pre: ENGL 1106 or ENGL 1204H or COMM 1016*
- ENGL 3824 Designing Documents for Print *Pre: ENGL 1106 or ENGL 1204H or COMM 1016*
- ENGL 3834 Intercultural Issues in Professional Writing *Pre: ENGL 1106 or ENGL 1204H or COMM 1016*
- ENGL 3844 Writing and Digital Media *Pre: ENGL 1106 or ENGL 1204H or COMM 1016*
- ENGL 4824 Science Writing *Pre: ENGL 1106 or ENGL 1204H or COMM 1016*

3. Statistics Elective. Students must take one of the following:

- STAT 4705 Probability and Statistics for Engineers *Pre: MATH 2224 or MATH 2204 or MATH 2204H*
- STAT 4714 Probability and Statistics for Electrical Engineers *Pre: MATH 2224 or MATH 2204 or MATH 2204H*
- CMDA 2006 Integrated Quantitative Sciences *Pre: CMDA 2005, MATH 2114, CMDA 2206*

4. Capstone Requirement. Students must complete one 4000-level CS capstone course. Students may choose from the courses listed here, or other 4/5000-level CS courses that have received prior approval as fulfilling the capstone requirement.

- CS 4284 Systems & Networking Capstone *Pre: 3114, 3214*
- CS 4624 Multimedia, Hypertext and Information Access *Pre: 3114*
- CS 4634 Design of Information *Pre: 3114, 3724*
- CS 4644 Creative Computing Studio *Pre: 3724*
- CS 4704 Software Engineering Capstone *Pre: 3704*
- CS 4784 Human-Computer Interaction Capstone *Pre: 3724, 3744*
- CS 4884 Computational Biology & Bioinformatics Capstone *Pre: 3824*

5. CS Technical Elective. Computer Science majors must satisfy a 3 credit hour technical elective requirement by taking one of:

1. Any 3-credit CS 3/4/5000-level course not otherwise used to fulfill a Computer Science requirement can be used as a technical elective, including both Independent Study (CS 4974) and Undergraduate Research (CS 4994).
2. Any approved 3000- or 4000-level course in another discipline that has significant technical content relevant to the science or application of computer science can be used as a technical elective.
 - a. Requests to have a non-CS course approved as a technical elective are made by submitting a course syllabus to your CS advisor for review prior to enrolling in the course. This includes non-CS Independent Study (4974) and Undergraduate Research (4994) courses.
 - b. Below is a listing of non-CS courses that are approved as technical electives.

Computer Science Technical Elective Courses

ACIS/BIT 4554	Networks & Telecommunications in Business (3H, 3C) Pre: ACIS 3504 or BIT 3424
AOE 4434	Introduction to Computational Fluid Dynamics (3H, 3C) Pre: MATH 2214
ART 3704	Topics in Computer Animation (3H, 3C) Pre: ART 2704
BIT 4424	Business Information Visualization & Analytics (3H, 3C) Pre: BIT 2406
BIT 4434	Computer Simulation in Business (3H, 3C) Pre: BIT 3414
BIT 4444	Web-based Decision Support Systems (3H, 3C) Pre: BIT 3444
BIT 4514	Database Technology for Business (3H, 3C) Pre: BIT 3424, BIT 4524
BIT 4544	Advanced Methods in Business Analytics (3H, 3C) Pre: BIT 3444 or ACIS 2504
BIT 4604	Data Governance, Privacy and Ethics (3H, 3C) Pre: BIT 2405 or CMDA 2014 or CS 1114 or CS 1054 or CS 1064
BIT 4614	Information Security (3H, 3C) Pre: BIT 4554 or ACIS 4554
BIT 4624	Cybersecurity Analytics (3H, 3C) Pre: BIT 4614
CMDA 3606	Mathematical Modeling: Methods and Tools II
COMM 4374	New Communications Technology (3H, 3C) Pre: COMM 2084 or COMM 4014
ECE 3544	Digital Design I (3H, 3C) Pre: ECE 2504
ECE 3574	Applied Software Design (3H, 3C) Pre: ECE 2574
ECE 4524	Artificial Intelligence and Engineering Applications (3H, 3C) Pre: ECE 2574, STAT 4714
ECE 4550	Real Time Systems (3H, 3C) Pre: ECE 4534 or CS 3214
ECE 4560	Computer and Network Security Fundamentals (3H, 3C) Pre: CS 3214 or ECE 2504
ECE 4564	Network Application Design (3H, 3C) Pre: ECE 2504, ECE 2574
ECE 4580	Digital Image Processing (3H, 3C)
ECE 4704	Principles of Robotic Systems (3H, 3C) Pre: (ME 3514, STAT 3704) or ECE 2704
GEOG/GEOS 4084	Modeling with GIS (3H, 3C) Pre: GEOG 2084
GEOG 4314	Analysis in GIS (3H, 3C) Pre: GEOG 4084
GEOG 4324	Algorithms in GIS (3H, 3C) Pre: GEOG 4084, CS 1044
MATH 4175	Cryptography I (3H, 3C) Pre: MATH 3034 or MATH 3124 or MATH 3134 or MATH 3144 or MATH 3224 or MATH 4134
MATH 4176	Cryptography II (3H, 3C) Pre: MATH 4175 or (MATH 3034, MATH 3124) or (MATH 3034, MATH 3134) or (MATH 3034, MATH 3144) or (MATH 3034, MATH 3224) or (MATH 3034, MATH 4134) or (MATH 3124, MATH 3134) or (MATH 3124, MATH 3144) or (MATH 3124, MATH 3224) or (MATH 3124, MATH 4134) or (MATH 3134, MATH 3144) or (MATH 3134, MATH 3224) or (MATH 3134, MATH 4134) or (MATH 3144, MATH 3224) or (MATH 3144, MATH 4134) or (MATH 3224, MATH 4134)
MATH 4445	Introduction to Numerical Analysis (3H, 3C) Pre: MATH 2406H or (CMDA 2005, CMDA 2006) or (MATH 2214 or MATH 2214H), (MATH 2224 or MATH 2224H) or (MATH 2204 or MATH 2204H)
MATH 4454	Applied Mathematical Modeling (3H, 3C) Pre: MATH 3214
ME 4524	Robotics and Automation (3H, 3C) Pre: (ECE 2574, STAT 4714) or (ME 3514, STAT 3704)
MUS 3064	Digital Sound Manipulation (3H, 3C)
MUS 3065	Computer Music & Multimedia I (3H, 3C) Pre: MUS 2054
MUS 3066	Computer Music & Multimedia II (3H, 3C) Pre: MUS 2054, MUS 3065
PHYS 4755	Intro to Computational Physics (3H, 3C) Pre: PHYS 2306, CS 1044